**Orthopaedic Surgery Gaming App - Week 10 Status Report**

**To:** Dr. April Armstrong,

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**From:** Amber Graham, Nicholas Duffner, Chenning Zhang

**Subject:**  Progress Update for Week of April 1, 2019

**Date:** April 1, 2019

**Current Project Status:**

* Adding code (iOS) for the anatomy quiz and each trauma scenario.
* Graphic Designer working on all game graphics.

**Work Performed:**

* Presented working project prototype to sponsors and received feedback.
* Created development graphics for home screen, anatomy quiz, radius fracture, and femur fracture.
* Handed graphics over to artist.
* Made corrections to femur surgery to match procedure details specified by sponsors.

**Team Meetings:**

* Team met on Tuesday 3/26 to record demo and send to sponsors.
* Team met on Monday 4/1 to make corrections to femur surgery.
* Will meet with professor on Tuesday 4/2 for weekly status meeting.

**Goals for this Week:**

* Complete development of Anatomy Quiz and Femur Surgery.
* Address feedback from sponsor regarding demo.

**Future Work:**

* Obtain permanent graphics for use in the app.
* Incorporate permanent graphics.
* Gather publishing and copyright information for sponsors (deliverable item).
* Write technical documentation for future development (deliverable item).

